



# Gil Goldman

## Engineering Manager

Engineering Manager with over 7 years of leadership experience across multiple industries. Built and lead high performing teams of remote and co-located senior engineers, improving velocity by 50% in the first 6 months. Applied knowledge of scrum to design, implement, and train fellow managers on an Agile inspired L&D process. Boardgame and sci-fi geek.

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## WORK EXPERIENCE

### Agile Engineering Manager (Scrum master) Socialbakers

11/2019 - Present

Lead three feature development teams (21 developers)

Achievements

- Promoted and mentored two new engineering managers
- Increased team velocity by 50% in the first 6 months
- Improved internal metrics (CVD) by 15%
- Reduced amount of buggy features released by 12% by implementing agile best practices across my teams
- Enabled adherence to L&D programs by 87% across my teams by establishing an adaptive learning system
- Resolved 11 previously unknown strategic risks by establishing and facilitating the Engineering Strategic Red Team

### Producer (Scrum Master)

#### Bohemia Interactive Simulations

04/2019 - 10/2019

Acted as servant-leader to two development teams (23 developers)

Achievements

- Improved project delivery success rate by 18% by modifying the internal project estimation process
- Automated the Jira update process, saving 78 monthly PO hours
- Established a standardized communication pipeline to improve communication between engineers and higher management

### Development Engineer, Agile specialist

#### Siemens s.r.o

02/2018 - 03/2019

Developed sensor firmware in C++ and python

Achievements

- Selected to be one of three employees to lead Agile (SDS) adoption in Siemens, and ran 5 Agile and Lean Thinking workshops for developers and management
- Saved 58 monthly developer hours by writing a python utility to streamline work

## ACHIEVEMENTS

Moderator - ReactiveConf2019 (2019)

People's Choice - Lightning Cup Prague (2019)

External lecturer on applied Scrum - MIAS School of Business (2018 - Present)

Finalist - ESA ActInSpace 2018 Hackathon (2018)

Excellence in non-PhD student - POSTER conference (2017)

Best Paper in History of Science and Technology - POSTER conference (2017)

Decoration of Merit (2010)

Disruption of Hostile Terrorist Activity - Battalion 414, IDF

Decoration of Merit (2009)

Operational Service Medal - Battalion 414, IDF

## SKILLS

Scrum

SAFe

Agile Leadership

Strategy

Python

TDD

C++

Linux

Git

Lean

Kanban

Public Speaking

Decision Making

Negotiation

## NON-PROFIT EXPERIENCE

### Co-Founder

#### Tech For People

02/2019 - Present

Founded this non-profit to inspire better technical understanding in non-technical professionals, and inspire a better understanding of people in technical fields

Achievements

- Runner up for hosting MLH Prague Hackathon, PraHaX

### Founder

#### Foreign Student Association (FSA)

02/2016 - 11/2017

A student association for the foreign students studying a full degree at CTU in Prague. The FSA ran independently from university support.

Achievements

- Reduced student drop-out rate by 4.7% in one year of operations
- Increased student satisfaction with studies and social program by 7%
- Improved the average grade of students who continuously participated in study programs by 19%

## EDUCATION AND CERTIFICATES

### BSc. Robotics and Cybernetics

#### Czech Technical University in Prague

07/2018

Courses

- Built an Automatic Microbrewery as final project
- Fermentation controller as Thesis project

### Professional Scrum Master (PSMI)

#### Scrum.org

11/2019

### Finance for Non-Financial Professionals

#### Coursera.com

10/2020

### C++ language for C professionals

#### GOPAS

04/2018

## LANGUAGES

English

Native or Bilingual Proficiency

Hebrew

Native or Bilingual Proficiency